THE TRUE PATH TO THE FUTURE OF THE INTERNET IS YOUR NEXT LEVEL OF POWER AND FREEDOM

This is a whitepaper for the truepath Version 1.0.0

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INTRODUCTION : You might have heard about terms like Web 3.0, The Metaverse, Decentralized Internet, NFTs, Blockchain, Immersive Web, Semantic Web and other new buzz words saturating the Internet lately. It's left most people confused, skeptical and unable to participate accordingly, and most can instantly see the future and are excited about the different possible values it could offer.

This is because there have been variations or different visions of what the next stage of the internet should look or function like. However, there is a path that can be termed the True Path of the evolution of the Internet and this white paper tries to show you that path and how it is a path that will give you peace of mind about the future of the internet and what roles you can play to benefit from it.

So far, We have done many things to build the right foundation for the web of the future which includes the invention of the Internet itself, the creation of blockchain technology, advancement of computing power and the recent introduction of NFTs to mention a few. None of these would have existed if the preceding technology was not already created and adopted, Which hints that some of the future can not come except the current technologies are adopted. It's been a natural progression and we will get there for the enhancement of humanity.

We'll start by defining some of these terms to help people of diverse knowledge domains to begin to see the path more clearly on where we are and where we are headed. If you are a tech veteran reading this, It's important you patiently go through the definitions as references were used to discuss the true path.

WHAT IS AN NFT?

NFT is short for Non-fungible token. What this means is that NFT is a unique digital signature or certificate which represents the ownership of an asset. So if you own an NFT it means you own the only original certificate for a digital asset which can not be replicated, copied or cloned.

Well if you know about NFT asset types like art image, you know you can copy the asset digitally but you can't copy the certificate that proves you are the owner of the asset which renders the asset almost useless for commercial purposes in the hands of the copier.

Let's give three cases of how NFTs already work and why it is important for the next stage.

CASE ONE - International Identity Passport (Accessibility & Utility): There is only one original copy of your passport, You can make photocopies of it to verify your identity and gain access to some services, But no matter how many copies of your passport is out there, you are the only one who can use it to travel. If someone took an identical copy of your passport in an attempt to travel, Such person will be rejected and apprehended at the checkpoints which authenticates that the holder of the passport is truly the owner of the passport.

A passport will lose its value if just about anyone could clone it and use it to gain access to travel services without proper authentication. Your passport is original, unique and can only be used by you. Such uniqueness and ability to validate it makes a passport an Asset. People could pay you real money to help them achieve goals they could not because they don't have a passport. An NFT has the same features of a passport, unique, verifiable and useful in the sense that no matter how many copies of an NFT asset is made, Only the owner can use it in order to obtain exclusive products or services. We have seen such an application and use case with a class of NFT called "Utility Tokens". If you have a passport then you know the confidence you have that someone else could not travel in your identity hence you trust and value the asset.

CASE TWO - Software Companies (Ownership and Tradability) - Let's talk about a mobile app you either have or heard of. The Whatsapp App. There are over 2 Billion copies of the Whatsapp App in the smartphones of different people. However you can not take that copy of whatsapp you have to an Investor to sell it or exchange it for money, This is because there is more than just the executable copy you have that makes whatsapp - whatsapp, There are other services, products, source codes, documentations, work force, legal filings, certificates and what have you that makes it an asset you can trade.

Whatsapp founders Jan Koum and Brian Acton were able to sell whatsapp to Facebook's (now Meta) Mark Zuckerberg because they were the only ones who had access to all the resources and documents to establish and transfer ownership. No matter how many people had the copies of the app, Jan or Brian never feared someone else could sell their company behind their back, It's not that simple. People could be inspired to recreate the concept or service which is acceptable, but they can't trade it unless the buyer is uninformed on how to verify ownership, which also does not affect the rightful owners in any way.

Similarly you can rest that no matter how many copies of your NFT assets are out there, You are the only one who can monetize your asset, Because you are the only one who can establish and transfer ownership. We have seen this commonly with ever increasing digital arts, creators and buyers(holders) don't have to worry about distributed copies of their Ideas (IPs, music, art, content) they are the only ones who can trade them as NFTs.

CASE THREE - Artime Utility (Security)

You can recharge your mobile phone with Airtime and trust that you are the only one who can use it to make calls, as long as you are the only one with your sim card, No matter how many people have your phone number publicly, There is no insecurity that your airtime might just disappear, You are the only one who can use the airtime (value) stored in the phone number because of the level of security engineered into the product. Same goes for NFT assets, You are the only one who can extract any form of value stored in an NFT Asset, and we have seen this commonly used in game companies in the form of power boosters or subscription tokens. When you buy such NFT, you can be sure you are the only one to use the value, Unless you decide to trade it.

Just like the sim card, an NFT contains information about the asset type, ownership history, trade history, timestamps, current owner, value and much more. This information is then stored on the blockchain which guarantees its security because of the mechanism of the technology itself. With blockchain technology such NFT certificates will be stored cryptographically in multiple computers across the globe, making it near impossible to forge, alter and hack. If a hacker dares to alter your certificate, they have to do so in more than 50% of the multiple computers storing a record of your certificate simultaneously, which is difficult because as one record is being compromised, it triggers verification on the rest to validate that the record is the same in other computers.

With these three cases, It's easy to see that the concept of NFT is already part of the real world commerce and system. It's not necessarily new, It's just more efficient and automated using a technology called smart contracts. If the existing real world applications of the concept have done so much good and kept our assets useful, secure and unique then the NFTs will do the same for more classes of assets and ideas in the digital and possibly physical realm.

So when creators create something unique and they find it to be of value, Just like Art, they can truly keep it unique and valuable by simply making it an NFT and obtaining a unique digital certificate for it. And everyone who is interested in buying that unique thing can be sure and trust they are truly buying something unique.

Let's talk a little bit about the Internet. It's a technology we are very familiar with so we will only briefly discuss what is needed to see the need for the future of itself.

WHAT IS THE INTERNET :

The internet is basically the connection of a network of computers. Meaning the ability to transfer information, data or instructions from one computer to another. The internet has promised and delivered tremendous value to humans in the past decades. The first two versions of it termed Web 1.0 and Web 2.0 have created many careers, products, services, millionaires, billionaires, inventors, online graduates, celebrities, influencers, thought leaders and scientific discoveries, all just with the ability to transfer information from one computer to another almost instantly with no distance barrier. With such early impact there is no telling what the new version will do for us.

The Internet technology itself half evolved alongside the computers, the more information, abilities and features is given to a computer the more valuable it becomes to connect or distribute these abilities, information and features to other computers via the internet. We'll take one example and one case study to remind you that it's not by chance but by design that the internet is useful and will continue to be.

Example One : Collaborative Scientists (Communication) Two scientists can collaborate on a research paper from across oceans because scientist A can access the information or data on

scientist B's computer. Through such ability to share information, both can conveniently communicate and share ideas to complete and publish such groundbreaking papers.

CASE ONE AMAZON (Service Automation)

Amazon built an Ecommerce software, or let's speak the truth, Ecommerce empire which allows people to buy, sell and deliver goods and products. This software was uploaded to various computers in order to make it available for the public to take advantage of. So when you visit the amazon software via the website on your smartphone (which is a mini computer) you are able to send instructions which tells the Amazon software that

1. I want product X
2. I have verified that i have amount Y to pay for product X
3. I have verified that product X can be delivered to my address Z
4. And i am happy with the estimation of delivery time

The amazon software takes this checkout information and begins to process your order both online and offline. All you care about is to have your desired product delivered to your doorstep at a certain date or time. You really don't care what offline system has been put in place in order to carry out your instructions. Even if a worker becomes electrocuted to death while trying to take a step to fulfill your order, you might never find out. All you know is to send and receive instructions from the Interface that hides all the intricate machinery that make the service work.

The internet makes it possible to send such instructions to amazon, and makes it possible for amazon to send feedback to you on the progress of your order until its completion. Such ability to simply send your instruction or communicate with the amazon softwares in other computers through your interaction with the interface on your phone makes the entire process seem like magic and automated.

If amazon had to function without the internet it will be impossible to serve many customers or simulate such automation at scale.

From the Case study you can tell that the internet is no longer just the primitive connection between the computers, But also the communication between the programs, entities and softwares across different computers which includes Products, Services, Information and People. Anything that is connected to a computer can now be connected and communicated with through another computer. You need to imagine this well enough, because it plays a good role in the future mechanism of the internet. Let's try again. There are over 1.7 billion websites offering different information, products and services, 2.8 million apps offering unique values, and over 4.6 billion humans who are independent entities with unique ideas, skills and value, which are all connected to a unique computer which is connected to the internet. So if your smartphone is connected to the internet, you are invariably connected to all these products, services, values, ideas and people all around the world. Keep that statistics in mind, we will discuss how to harness them soon.

So If NFTs and the internet are already here and working together to bless us, What seems to be the problem, What else could be the future of the Internet beyond what has just been explained, beyond what we have now?

PROBLEMS WITH NFTs:

There is only one problem with NFTs on our path "Lack of understanding of the technology" which breeds four types of problems all hindering massive adoption.

1. Limited Categories of Assets : NFTs are currently limited to a few categories of assets, example is Arts, Music, Photography, Domain names, Utility Tokens, Virtual Worlds. The application of NFTs on these categories are good entry point for the technology and have already made millionaires considering the popular bored monkeys (Bored Apes Yacht Club's success), But this have excluded many market segments that could find NFTs useful such as Real Estate, Service Bundles, Identity Management Systems, IPs (e.g marketing strategies, music lyrics, movie scripts, business ideas, comedy scripts, etc), Self executing programs (Smart contracts & Unique Service Bots)

2. Enterprise Adoption : Meta formerly facebook is doing clever work with such adoption on the enterprise level, NFTs will have more value if for example Operating System companies like Apple, Windows and Android engineer or integrate ownership and accessibility authentication systems in their products, By doing so you begin to manage access to NFTs for example restricting an NFT image from being viewed if the owner declares it private or exclusive to buyers only. The NFT assets will be more protected as the OS companies are now playing the role of the passport checkpoint as cited in our NFT case study. These enterprises have done this before by integrating native means for their devices to be able to open certain file types which it could not open before. At the time of writing this paper Solana (a blockchain platform) launched a web 3 exclusive smartphone (and OS) called "SAGA" which will hopefully be of help in this area.

3. Lack of Open Utility : The internet is saturated with these images of bored monkeys, depressed citizens or non-fungible heroes but the only utilities we have seen are that of gaming, entertainment and access to traditional internet services. These are the appropriate utilities for NFTs however all of them are closed utilities designed exclusively for the communities that created them. Not every NFT creator can afford to create such utilities for their art or music which often render such NFTs without utility. Every NFT should have instant utility or means to create utility effortlessly. Meta (Formerly Facebook) plans to create an open utility for these NFTs but until that is done, there is none ready (well we'll get to that sweet part soon). There should be a platform that allows NFT creators, investors and holders to instantly begin to use these arts beyond trading and(or) closed utilities of the providers. A graphic artist should not worry about creating games in order to put his art to more use if he has no skills to.

4. Uniqueness: The question always arise about how to maintain uniqueness, In the case of marketing ideas, how do you know an idea you are about to make an NFT does not

already exist as an NFT, this could become a common issue with various asset types, But can be solved by the very nature of NFTs themselves. Some companies like Quick Node have made this NFT public ledger searchable and aggregatable, However in the case of IPs such as marketing strategies, it needs to follow the system of patenting and domain registration. There is more to outline on this topic, its problems and solutions, which we will expand on in the next version of this paper.

PROBLEMS WITH THE INTERNET

Now let's move over to the problems of the Internet. If the Internet is so good and has millions and billions of these information, products, services and people with unique value propositions all connected as we accounted for earlier, what could be the problem? Why do we need another version of the internet?

Timothy John Berners-Lee the original inventor of the first versions of the internet termed Web 1.0 recently said that rather than the internet being a publisher for these products, services and data, He envisioned a situation where one individual can have an idea and have another individual at the other end of a computer have the rest or completion of the Idea, Just as we stated in the Internet's example. This reveals that because of the publishing approach towards the web, we have published so much value that we have no real way to harness it. In other words, we have created a problem to solve.

Google has done such a good job of organizing these published products, data, and service, in a way we can easily use natural language to access them. So many other solutions have done similar but in a niche fashion which makes things easier, However there is still so much value that can be harnessed from the internet, So what are the problems here?

1. Ownership of Data or Digital Asset: This problem is exactly what NFTs aim to solve, with poor management of data or asset ownership, such data or assets could be misused, stolen and made useless.
2. Centralization : It's worth knowing that even though centralization has been attacked negatively lately, It was the best move for the growth of the internet if we can remember the benefits we have gotten from it. It would have been more difficult to convince 1 million people to buy computers and make them open for decentralization than to convince one rich investor to contribute funds to buy 1 million computers in order to serve and scale your value so it can be accessible to so many people. Now decentralization sounds like the hotcake because of trust issues around a central power house control, downtime prone nature, possible vulnerability for hack.
3. Incompatibility: Computers are indeed connected to each other, and like we stated earlier there are many companies who have created and uploaded niche programs on many computers based on the nature of data, service, products or demography of users they connect us to, However such programs are yet to communicate well with other programs which has other niche data, service, products and people, making it hard to establish more meaningful connection that we will see becomes the game changer for

the next stage. All these published entities lack the adequate ontology necessary to create such relationships which is hindering a more semantic or interoperable internet.

We have spent adequate time to explain NFTs and the Internet, Their problems and relationships, Which means there has to be solutions ready to use. Yes, we do have the true path to the future of the Internet.

INTRODUCING TRUE PATH

Truepath is a project focused on creating intelligent tools for a smarter generation, such tools can help to address the problem of NFTs and the future of the Internet.

Let's start with what's the true path to increasing the adoption and utility of the currently available NFT tech and assets. Mark zuckerberg and many tech leaders are not wrong to assume that an immersive 3D VR social network is the way to go, But there is a step in the true path before that step, However in this step we can agree that social networking and gaming has always been the gateway for massive adoption of an idea, all the most downloaded apps on playstore are all social media apps like instagram, tiktok, whatsapp, facebook, wechat or games, This is because in the real world, our native adoption mechanism is a person to person interaction of some sort.

The Internet became more popular and globally adopted when more communication and gaming services came into play. The different versions of social networks we have now are all serving a unique content format, From text, to ephemeral media to short videos.

Social Networks unlike other services including gaming reduces the participation barrier to just having a cell phone with connection to the internet. However, it still maintains the creator-consumer model.

Ecommerce or Marketplaces requires you to have a product or asset to sell (as a creator) or money to buy one(as a consumer), Other forms of internet services require you to have some sort of specialized knowledge to use them, Which is why they see only segmented usage.

Social Media removes almost all barriers like language, special knowledge, finances, products, assets and what not. You don't have to have them to use them. Creation becomes as simple as consumption. You can create by uploading some content, commenting, reacting and even viewing is a meta creation mechanism or you can simply consume, no matter what role you play, you are contributing. This is why social networks with a low entry barrier and which features easy interaction with NFTs for fun, games, entertainment or education is one of the true paths for the Metaverse and adoption of NFTs.

TRUE PATH MICROSTORIES

Before we talk about truepath microstories as an ideal social network for the NFTs, Let's say something about Fashion. Fashion allows us to identify people of authority, it allows us to evaluate a person's personality, denomination, career, position, style and especially worth. Good fashion can boost one's confidence and tell a thousand stories before someone starts to speak. Fashion is the first impression before the first impression. You can still have so much value inside you but with poor fashion many people might dismiss you before you get a chance to tell your story. Similarly we see this on social media, where a content creator dresses their content with quality cameras, backgrounds and props to communicate their personality, career, position, denomination, style and worth just like fashion. Gary Vee who is a popular motivational speaker predicted on a podcast with Mark Zuckerberg that a certain implementation of Fashion will be one of the best utilities for NFTs and this is correct.

Truepath microstories are interactive comic styled content format for the truepath social network. It's a rich format that opens up the door to many forms of rich and engaging content.

What are the features of a microstory?

1. A microstory is ephemeral, 24 hours and disappears into an archive of searchable dataset for flashbacks and AI forecasts
2. A microstory has two customizable interactions (Buttons with custom label)
3. A microstory can have multiple slides, upto 10
4. A microstory can have text, audio, video or image on each slide and a combination where necessary
5. A microstory features a demographic forecast for the customized interaction
6. A microstory features customized feedback per customized interaction
7. A microstory features customized background and avatars as assets

These features used in different ways by different people can yield many useful, engaging and rich use cases for the consumers and creators. Here are a few from many use cases we can fit in this paper.

1. Opinion, Belief or Idea Forecast : You can obtain a forecast on how many people have a belief, opinion or idea across the planet in 24hours, For example you can forecast how many people actually believe in the flat earth vs spherical earth theories, and every participant can see the demographic forecast of this microstory. It will be shocking to see that 90% of females believe in flat earth
2. Quick Advice : You can let the community help you decide your next action. Say you are about to go on a date, You can post 2 photos and get a global demographic forecast on which outfit to wear, You might find out that 55% of USA users picked Dress A and 87%

of kenyan users picked Dress B, and 95% of females globally picked Dress B. And Because the female you are going on the date with is kenyan, You go with outfit B. Wise guy 😉

3. Engaging Story: Let's say you have a creative life or fictional story you want to share, You can create slides of comic looking scenes and engage your audience.

4. Pitch Perfect : You can create a practice pitch of your idea and customize your interaction to say "You are good to go" and "Improve more" then dispatch it to target community audience and get a forecast of how good your pitch is

5. Market Survey : You can create a compelling pitch asking users if they'd use a product or not, let's say you receive over 1million interactions saying they'd use it with majority from canada and say 100k of none interest, You can use this forecast to support your investor pitch on the demand of your product, Also you now know where the top demand is coming from.

6. Followers Vibe : Politicians, Celebrities and Influencers can use the microstory to communicate with fans, simulate giveaways based on customized feedback and learn what choices your followers wish you'd make across the globe.

7. Simple Quiz : You can create playful quiz about facts, choices and ideas

8. Voting : You can simulate voting on stuff

9. Emotional Forecast : You can forecast how the world feels everyday. It'd be interesting to see that more than 80% of Ukraine users have been feeling good for 4 days in a row or that 87% of men are all feeling lazy today globally.

10. Casual Microstories: Hot or Not, Smash or Pass, Cute or Not, Sense or Non-sense, Right or Wrong, all these forms of contents could be created.

11. Automated Interpersonal Checkups: If you need to routinely check up on a friend, family or colleague daily without being repetitive or weird over chat, You can set up a micro story that does just that, Say you need to know when your spouse is home daily, a microstory could be sent out by 5pm daily to which they interact with to get you notified.

12. Automated Reward (borrowed from smart contract mechanism) : Just like checkups, you can customize a reward as a feedback, say you want to send $5 or $2 on different conditions, You can create a private microstory that says "Are you hungry right now?" with interactions being "Yes i am" or "Not yet", If "Yes i am" is chosen then send $5 to the user and say "Alright use this for lunch" else send $2 and say "Alright snack with $2, i'll be home in an hour".

13. Referral Microstories: Despite all attempts not to talk about ads, the feature is too rich not to. You can create a strategic brand story with customized feedback that redirects users to a product or service or profile or asset based on their choices. However the system will charge a gas fee for including the link, this fee is used by the community miners or project team to verify that the link or redirection is not harmful for the community.

So where does NFTs come into play here? We mentioned a customizable bit in a microstory and we mentioned a fashion concept earlier. Borrowing concepts from fashion we have implemented

a way for you to dress your microstory with your NFT arts to show off your swag, style, personality and worth per microstory, with emphasis on worth.

We allow users to import their NFT assets into truepath which is evaluated to give your profile a net worth, Letting other users know you are no ordinary user, Just like forbes. So when you use your verified assets to dress your microstory, It is summed up to give that microstory a worth. So imagine all these many use cases of a microstory above and how your assets can be used to make them more engaging and rich. You can even earn if someone else wishes to use your assets in their microstories to engage their audience.

What happens when people just upload a digital copy of your asset? We are working on asset recognition programs that will allows us detect when someone wants to use your asset in their microstory unofficially, then you can choose to make them pay or embed yourself on their microstory as a tag which becomes free promotion for your profile as people can easily click the tag to view your profile. However for now, for people using copies of other users verified assets, their microstories will have no net worth, which immediately signifies to others that the user merely copied, only the original owners can have their networth shown on their profile or microstory.

To conclude on Microstories, Let's mention an upcoming feature "creator tipping". Content creators using micro stories or stories generally can get rewarded by a tipping model. So if a creator can make you happier, wiser and more informed, you can tip them $0.01 to $1 for it. Imagine a good funny comedic microstory with 1 million fan tippings, that $10k at min tips or $1m at max tips in 24hrs.

TRUE PATH STORIES

True path stories feature the same content format of microstories but allows for multidimensional interactions and paths.

What do we mean by multi dimensional, consider this decision tree for a single viewer or player.
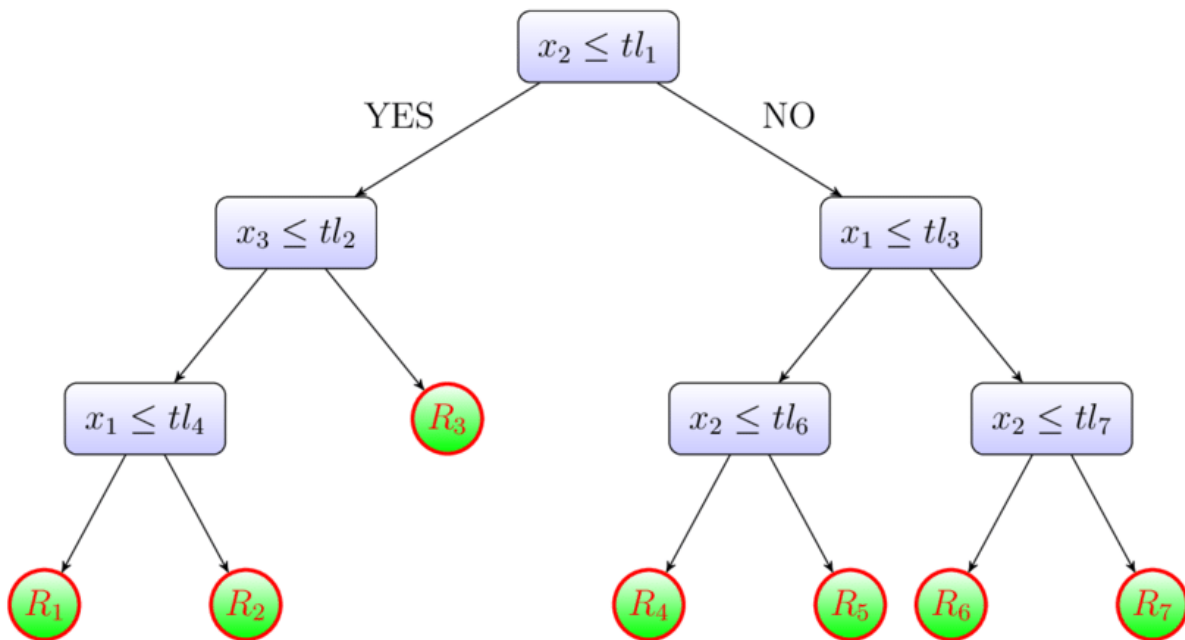
Where every node is a scene featuring two interactions (decisions) per viewer or player. These two decisions are a way to interact with the variables at play which leads to different dimensions or timelines.

Each scene could be made up of slides of videos, images, animation, voice, text or a combination of these elements.

It gets interesting for upto 2 players or viewers actively interacting, Each viewer or player's interaction affects the other viewers or players which then yields an entirely new timeline.

We have seen such representation in Netflix's first interactive movie called BanderSnatch. But it appears the cost of production of such interactive movies was so high they could only end up with 5 timelines or endings.

With Truepath multipath interactive format, we can create movies, games, corporate or educational content with over 4 - 40 levels deep effortlessly. With 4 levels alone having over 340

scenes, 680 decisions, 2 players/viewers, and 256 timelines or endings. We already created one to test out how easy it will be to do this by anyone, You can check it out on the Android app.

Linear movies are scripted to have one end, which raises a lot of whatif questions like What if the character said No, What if he didn't step out and we blame the writer for poor scripting only because we don't have anyway to influence the script or character, the best we can do is pause, play, rewind, fast forward and stop the character in same linear pattern. Bringing Truepath stories now makes it easier to create all manner of multidimensional content that is rich, engaging, interactive, useful and jaw dropping.

The feature allows creators of all skill levels to create these multidimensional or multipath contents for single or multiple viewers or players. From a simple story teller in his room to a Hollywood grand producer, they can all use this feature to blow our minds with creativity. Where do NFTs or the Web 3 benefit from Truepath Stories?

We have created this feature to make it really cheap and easy to create such contents, NFT creators or owners can now allow their assets to be used as elements to create such contents, it could be an NFT character set, avatar, background, art, animation rig, biped avatars, objects, sound effects, or even token rewards and many more. Allowing anyone to put available NFTs to good use without the hassle of creating these required assets themselves.

NFT Creators and NFT holders can earn from Play-to-Earn, Usage Royalties, Learn-to-Earn, Pay-to-Learn, Pay-to-Watch and many more monetization models.

The Truepath stories can practically be used to

1. Create Interactive Comics
2. Create Interactive Movies
3. Create Interactive Skits & Comedy
4. Create Interactive Educational Lectures or Classes
5. Create Interactive Tutorials or Exams
6. Create Interactive Deep Surveys
7. Create Interactive Cartoons for Kids
8. Create Interactive Games with or without Rewards
9. Create Decision trees to visualize decisions and consequences for companies or personal use
10. Create and Study an Action Plan or Strategy
11. Create other 2 Variable dependent Simulations

All multidimensional. There is so much more value to unpack about the truepath's interactive multidimensional stories which will come in a later version as we enhance the technology however the objective is to Enhance Entertainment, Improve Interactive Learning, Gamify and Utilize NFTs, Obtain the right dataset for the Internet of the future and reduce the entry barrier to almost zero.
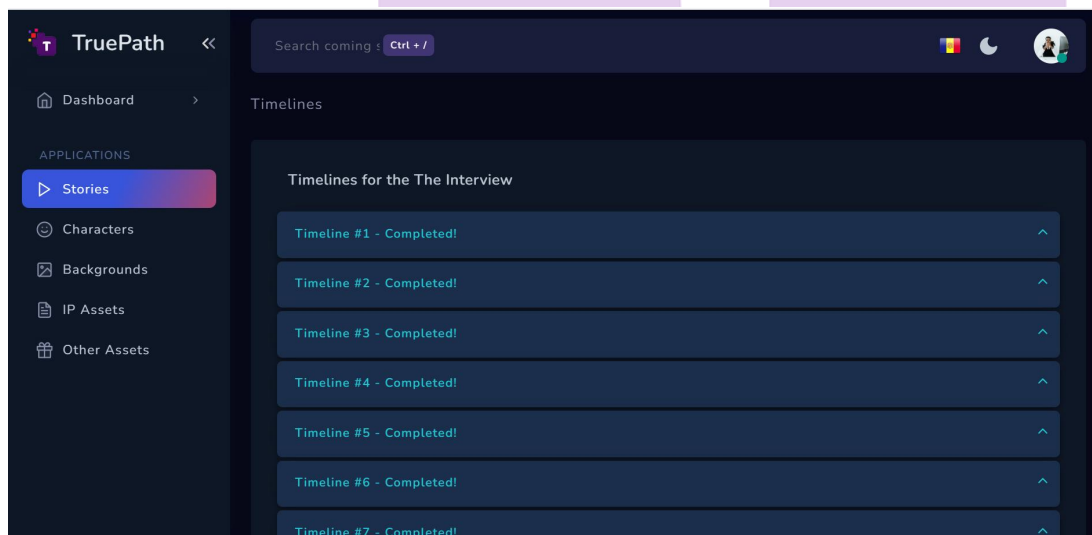
MARKETPLACE - TRUE MARKET

There are several NFT market places already available, Our NFT market place called true market is an aggregation of other market places, users can import their existing assets in truepath to list them and make them available for use in different features or they can create newer categories of assets such as music lyrics, skit scripts, comedy scripts, business ideas, marketing strategies and more IP related assets which are exposed to others to buy and use or trade. The worth of internally created Assets is evaluated and determined by the community and asset demand.

USER PROFILE - TRUE PROFILE

Your profile is an aggregation of your assets, stories, microstories, user followings, followers, and net worth (which is a summation of all your NFT assets). People will begin to respect the net worth feature as NFT adoption increases globally at enterprise level and categories of assets increase. Someone with a networth of $10m could have NFT arts, music, IPs like business ideas, Staked tokens in Defi Projects, Utility token, virtual and real real-estate and what have you. It is an accurate representation of your digital net worth. This is designed to encourage HODL, which is the pride of every NFT project. No one wants their net worth to drop, So we all need to collect more, buy more, trade more assets to maintain high networth. This becomes very important because of a feature called "Meta matching" which allows some features to only be made exclusively available to users of a certain net worth. With that being said, it's very obvious how this feature will boost the adoption of NFTs.
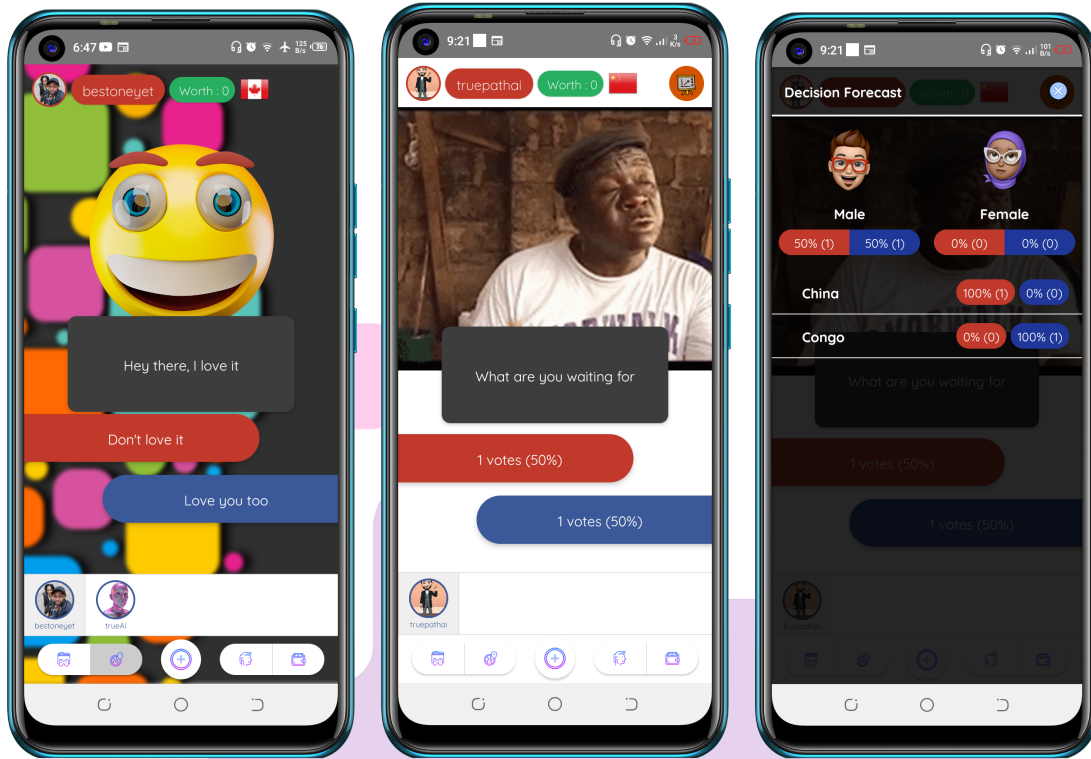
HERE ARE SOME SCREENSHOTS FOR THE FEATURES MENTIONED ABOVE:

CREATORS' DASHBOARD
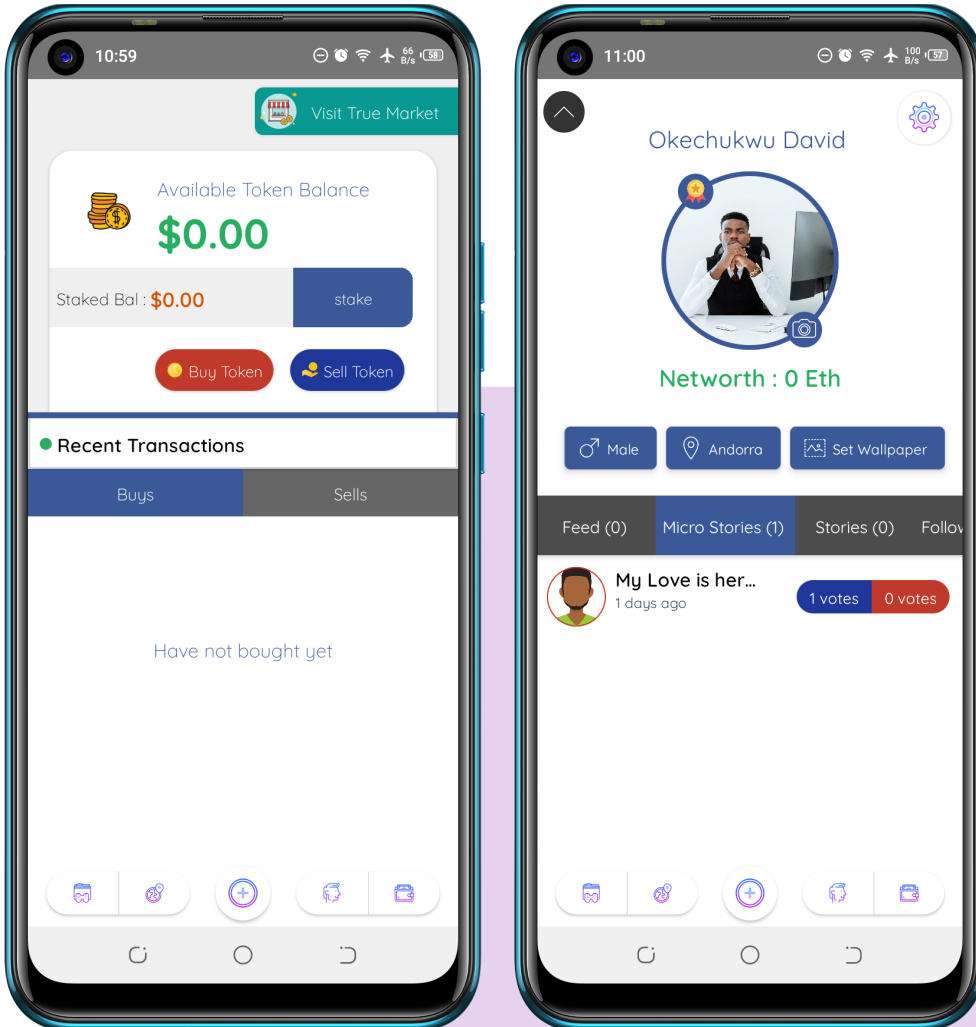
PROFILE, WALLET & MARKETPLACE (ANDROID APP)

MICROSTORY & FORECAST

SEMANTIC WEB (TRUE WEB - GOAL ORIENTED WEB)

This point will address a path in the evolution of the web 3 (new internet), You need to pay adequate attention. The first True path to harnessing the powers of the web is by approaching the web from a goal oriented point of view. Everyone who plugs into the internet, whether conscious or not, usually has a goal in mind and reaches satisfaction when the target is met. When you want to shop online, make payments, learn a subject, check emails, communicate with someone, you always approach the web with an intent, a goal in mind.

Natural language processing which is a branch in Artificial Intelligence that makes it easier for the computer to understand human language have helped Google detect intent from search keywords to a degree of accuracy, Different knowledge graphs have helped in making this experience more fulfilling, however there are still some kinds of intents no one has cared to create a knowledge graph for in order to harness some core and long term needs of people. For example i want to start a business and google "I want to start a business" or "How to start a business" i will get recommendations of articles, videos and products related to starting a business, some are precise step by step articles, how ever such results does not satisfy the goal in mind hence i still need to start the business. Imagine if you search for directions to a

destination from your unfamiliar origin location on google map and all you saw was articles outlining steps to get there, that would be a poor navigation system for an amateur driver.

It is obvious that all the resources I require to start the business are on the internet, I either lack the knowledge on how to navigate myself or simply put, No solution to help me navigate it. We accounted for billions of websites with unique products, data, services and user segments all available on the internet but not enough tools available to make the proper connection for me on how i can actually start a business. The internet should behave like google maps with regards to such goals or intent by meta-mapping all actionable steps from point A to point B using Bidirectional Algorithms, pruned by minimax algorithm. It's true google maps went through tremendous work to map our road directions, But the same system could be applied to map out goal directions. Consider the graph below as a goal oriented ontology.
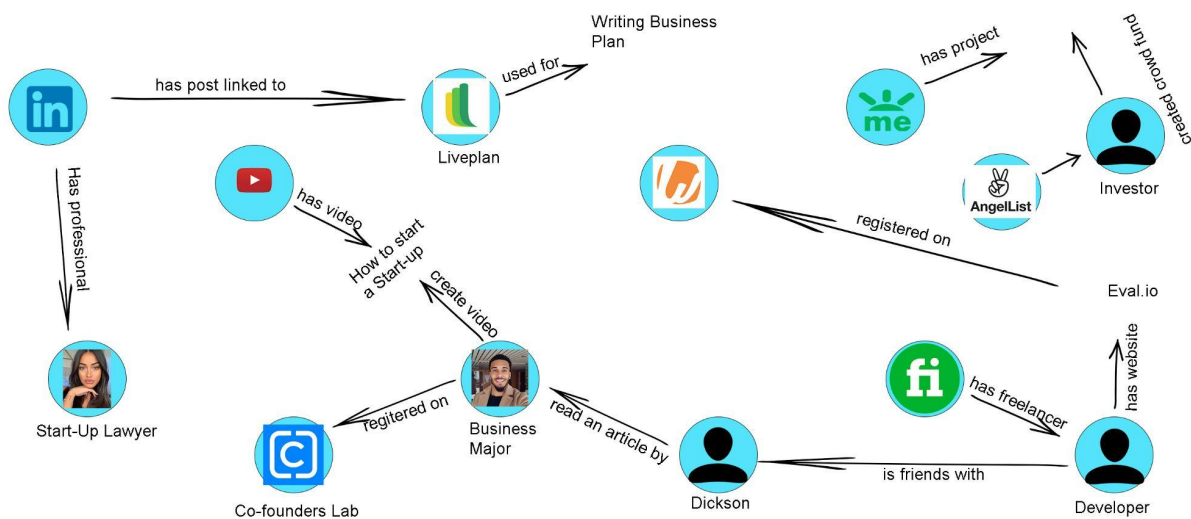
As incomplete as it might be, It begins to tell you that all the products, persons, information, services you need to start a business is out there and just like a map, you don't need to stress yourself to navigate it, the internet should find the shortest path, avoid traffics, estimate duration and guide you through every turn you need to make to reach your target. This is what is missing at this stage of the internet.

So instead of getting search results which you have to intelligently sort out by yourself, based on your metadata(preferences), a goal oriented web will allow you put your goal (Point A) and your target (Point B) and matches you with the right steps, which contains data, products, services, and people (who have set themselves available) and it will look like the example below;

TAKE SWOT ANALYSIS	2 mins	>
	$0	

WATCH YOUTUBE VIDEO	11 mins	>
	$0	

CONDUCT NEED SURVEY	1 week	>
	$0	

CALL JAMES (BIZ ADVISOR)	1 hour	>
	$10	

FIND CO-FOUNDER (META MATCH)	1 week	>
	$0	

FIND DOMAIN	1 day	>
	$10	

TALK TO START-UP LAWYER	1 hour	>
	$7	

CHAT WITH DEVELOPER	20 mins	>
	$5	

TALK WITH RUTH (INVESTOR)	10 mins	>
	$5	

Total Budget $210
Duration 2 months
Paths found 71
Success Rate 95%
Products 14
Services 5
People 3

These are not the best steps in the right order but this is a glimpse of the power we are missing, the power of letting the internet do the internet's Job for you.

INTRODUCING GOAL PROGRAMMERS Just like google had to employ street view drivers and other entities to help capture and map out the roads of the world, Goal programmers will map out the goals of the world and then allow the computer to find and generate paths we never thought were possible. These programmers will use our goal mapping dashboard to create goal programs which become their own personal NFTs, meaning there could be many paths for a goal-target problem set which is very much encouraged to build a smarter and personalized web. Goal programmers will earn each time someone successfully executes and completes their programs. Goal programs will undergo review and ratings, building a reputation system as a way to instruct the underlying algorithms what to prune out.

In a few years of good work, it will be possible to set any goal and always have a path created to achieve it, If something new needs to be discovered or invented for the attainment of a goal, available inventors are matched into such paths to work on it if the algorithms can't figure it out. The truepath content format plays a big role in the attainment of this feature.

This path will help fulfill part of Tim Berners Lee's vision of a meaningfully connected internet where people matter. With that being said you can begin to see the infinite possibilities locked within the internet. This is your next level of smart internet, the thought and power that any goal you might have must have the path to its attainment at your fingertips, all you have to do is click and take actual action. What goals will you set to achieve once we are there, because we are almost there.

STAGE TWO - CONSCIOUS GENERATIVE WEB

With knowledge, datasets, and assets aggregated from the first true path(stage one), It becomes easier to convert natural language into diverse computer instructions. For instance it will be easy to convert speech to real time animation or illustration, imagine speaking your words to live on a 2D screen. Social media will become more entertaining, generative and powerful. You can narrate your dreams, visualize goals, convert an entire book to a visual illustration, It's like a new visual language. At this stage GoWeb (Goal oriented web) becomes more accurate, intelligent and almost conscious. Smart contracts are beginning to be automated and execute more complex functions humans should not worry about.

STAGE THREE - 3D WEB - Artificial Intelligence Version One

With the success of stage two, We can begin to re-render the Internet in a new way instead of web elements and buttons. We will have live rendering of the web in 3D, compiling web code to 3D smart interfaces. This will feature a generative AI that is able to do this. Simply imagine all we have discussed so far but in 3D on your screen.

STAGE FOUR - Immersive 3D VR - True AI

With Success of stage three it becomes easier to build an immersive 3D experience with laws of physics as the decentralized nature of the web since stage one would have allowed us to have millions of assets and causal datasets created and contributed from individuals and companies. It becomes easy to simulate the real world or any world of choice in the virtual realm. Following the news of China's "Brain Scale" which is an AI with the latest supercomputer, We are almost ready for this Stage. The advantage of not leaping across all these paths before here is because the benefits of the other stages will be ruled out entirely and it will be increasingly more difficult to make it happen sooner.

There are available technical papers on the rest of the stages or paths based on our research, and more in depth knowledge of why we believe in this path and why we are working really hard to give it a chance. However we are only making these available to our stakeholders and investors upon patent filings.

IDENTIFIED ROLES
Here are roles available to play to benefit within the truepath ecosystem:

Animator
Storyteller
Influencer
Investor
NFT community
Goal Programmers
Photographers
Designers
Artists
Comedians
Smart Contract Developers
IP Creators
Movie Actors, Producers, Directors
Web & Mobile Programmers
Consumer
Marketer
Researcher
Stakers
Gamers
Game Designers
Comic Artists
NFT owners

NFT creators
NFT holders
Brands
Schools
Advertising Agencies
NFT collector
Start-ups
Students
Teachers and Lecturers
Parents and Families
Mentors
Professionals

We believe that there is something beneficial for everyone in the future of the internet just like the previous versions. We hope you join us at any capacity and help build this path to power and freedom.

At the time of publishing this whitepaper we are still operating on the cloud and using a distributed ledger to simulate decentralization for our MVP. We are strongly considering the Cardano blockchain for many use cases, but using Quick Node to allow users sync their NFT assets currently, however we will communicate in later versions where we are on necessary technical decisions, or if you are part of the True path community, you will find out from our telegram channel or microstories on truepath.

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To try out truepath mvp visit our website https://joingol.web.app to download the android app (NOTE: IOs is coming as soon as Apple approves app)
To create truepath multidimensional stories - use the creators dashboard still on https://joingol.web.app
To become a goal programmer - use the creators' dashboard still on https://joingol.web.app
For partnership interests at all levels, Reach out to any of our admins on the telegram channel or email trueprime himself at trueprime101@gmail.com